

Milestones and Outcomes – Final Report

Portable Wordplay

	<i>Actual progress or completion Year 2 (Jan 2011 – Jan 2012)*</i>	<i>Anticipated Progress or Completion Year 2 (Jan - Nov 2011)</i>
Milestone 1-a Grantee conducts exploratory and formative research to guide instructional design, content and game design for Game 1	Complete.	We will continue to collect formative feedback on Game 1 during classroom pilot tests during the Winter/Spring 2011. If necessary we will make minor revisions to the game based on this feedback.
Milestone 1-b Grantee creates instructional design for Game 1	Complete.	None – instructional design of Game 1 is complete.
Milestone 1-c Grantee develops first version of Game 1 with 1 st Playable	Complete.	None – the first build of Game 1 is complete.
Milestone 1-d Grantee revises Game 1 based on formative testing	Complete.	Continued revisions of Game 1 through March of 2011 anticipated based on de-bugging and formative research from pilot sessions.

Milestone 1-e Grantee pilots Game 1	Complete.	Piloting of Game 1 is scheduled in three locations (two in NY metropolitan area and one in CA) for February of 2011. Additional piloting of Game 1 is also in the planning stages for March and April of 2011 with at least one additional site.
Milestone 1-f Grantee conducts exploratory and formative research to guide instructional design, content and game design for Game 2	Complete.	Complete by April 2011 – Exploratory and formative research will continue through winter of 2011 will anticipated completion of this research in April of 2011.
Milestone 1-g Grantee creates instructional design for Game 2	Complete.	Complete by March 2011 – We anticipated instructional design decisions for Game 2 to be complete by March 2011.
Milestone 1-h Grantee develops first version of Game 2 with 1 st Playable	Complete.	Complete by May 2011 – We anticipate the development of the first version of Game 2 to be completed by May 2011.
Milestone 1-i Grantee revises Game 2 based on formative testing	Complete.	Complete by July 2011 - We anticipate the revisions of Game 2 to be completed by July 2011.
Milestone 1-j Grantee pilots Game 2 (in afterschool)	Complete.	Complete by August 2011 – We anticipate the piloting of Game 2 to be completed by August 2011.
Milestone 1-k Grantee field tests Games 1 and 2 with teacher support materials	Complete, field test was conducted in November-December 2011.	Complete by December 2011 – Field tests of Game 1 and 2 anticipated to be completed by December 2011.
(Anticipated) External Factors or Challenges		

	<i>Actual Progress or Completion Year 2</i>	<i>Anticipated Progress or Completion Year 2 (Jan - Nov 2011)</i>
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Milestone 2-a Grantee conducts exploratory and formative research	Complete.	Exploratory and formative research on teacher materials anticipated to continue through September 2011 as necessary to inform materials associated with Game 1 and Game 2.
Milestone 2-b Grantee creates initial design for teacher support materials	Complete.	None – Initial design for materials is complete.
Milestone 2-c Grantee develops teacher support materials coordinated with Game 1	Complete. Although we identified additional needs for teacher support during the field test, all planned materials were produced.	Complete by March 2011 – We are continuing to revise the supporting materials associated with Game 1 based on feedback from pilot testing and other conversation with teachers.
Milestone 2-d Grantee pilots teacher support materials and conducts further formative research, in coordination with first literacy game	Complete.	Piloting of teacher materials (including formative research) in coordination of Game 1 is scheduled in three locations (two in NY Metropolitan area and one in CA) for February of 2011. Additional piloting of materials associated with Game 1 is also in the planning stages for March and April of 2011 with at least one additional site anticipated in the Spring of 2011.
Milestone 2-e Grantee conducts further formative research and refines teacher support materials, in coordination with Game 2	Complete.	Complete by Sept. 2011 – We anticipate the formative research and refining of teacher materials associated with Game 2 to be completed by September 2011.
Milestone 2-f Grantee field test Games 1 and 2 with teacher support materials	Complete.	Complete by December 2011 – We anticipate field testing of teacher support materials associated with Games 1 and 2 to be completed by December 2011.
(Anticipated) External Factors or Challenges		

	<i>Actual Progress or Completion Year 2</i>	<i>Anticipated Progress or Completion Year 2 (Jan - Nov 2011)</i>
Milestone 3-a Grantees investigate options for broad dissemination of games	Complete. Rather than developing a strategy for disseminating the games for the DS platform, we secured additional funding to support a transition to Flash-based online games (Next Generation Learning Challenges, Wave 2).	We will continue to pursue current conversations about collaboration, as well as remain open to moving to other portable and/or online platforms.
Milestone 3-b Project research is presented at three conferences	The project was presented at two conferences.	Two additional conference presentations – We anticipate presenting information at the 2011 National Reading Conference and at AERA in April 2012 (after the end of the project period).
Milestone 3-c Two articles about the project are submitted to peer-reviewed journals	One journal article is ready for submission to the Journal of Adolescent and Adult Literacy, and another is in draft form, and will be submitted to the International Journal of Learning and Media.	Two article submissions – we anticipate submitting two articles for publication by December 2011.
(Anticipated) External Factors or Challenges		

* Note the project end date was extended to January 30, 2012.